Interactions for a Heatmap Dashboard

How to use script/instrument:
Words italicized you say
<u>Write what the tester says under underlined words</u>
Only read (to yourself) bolded text

Begin Script:

Depending on the tester's familiarity level with Quasar League and games like it explain to them the features of the game.

- **Sports-based Arena Shooter**
- **Can choose between 8 characters from 4 different classes**
- **Have to get a ball (Pulsar) and score it the enemy goal after destroying their shield**
- **Buffs are also on the map (Show Heatmap Dashboard Wireframe)**
    - **Explain timeline (low detail, general concept)**
    - **Kills and movement heatmap possible**

Thanks for helping my team and I with our post-game screen development. I was wondering if you could tell me what interactions with the dashboard you would like to help you understand what happened during a match. This includes filters, timeline interactions, and anything else you think you want to interact with. Any questions?

After you are confident the tester understands continue

What kind of interactions would you like to see on the timeline?

Some ideas we have are: clicking on rounds, goals, and ultimate uses to change the heatmap. Clicking on rounds would only show that round, clicking on a goal or ultimate use would show only player positions on the map when that action happened.

What are your thoughts on those features and is there anything else you would like or rather have than those features?

<u>Timeline Interactions:</u>

What kind of filters for the heatmap would you like to have?

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Some filters we were thinking of implementing were: Only show data for one team, a specific player when they have the pulsar, the attack or shield buff, or when they have their ultimate charged.

What are your thoughts on those filters and is there anything else you would like or rather have than those filters?

Desired Filters:

Are there any other actions that you would like? Such as something happening when you click on specific data points on the heatmap or anywhere else on the dashboard?

Other Desired Interactions